

# SPRING 2025 DIGITAL MEDIA STUDIES COURSE OFFERINGS

(Course meeting times and availability subject to change. Always check UR Student for the most up-to-date course meeting times, restrictions, and prerequisites.)

# **INTRODUCTORY (CORE) COURSES**

DMST 101: Introduction to Digital Media Studies (M/W 12:30 p.m. – 1:45 p.m.) (H)

DMST 102: Programming Digital Media (M/W 12:30 p.m. – 1:45 p.m.) (NS)

DMST 103: The Essential Digital Media Toolkit (M/W 9:00 a.m. – 10:15 a.m.) (H)

DMST 104: Design in the Digital Age (M/W 2:00 p.m. – 3:15 p.m.) (NS)

## **TECHNOLOGY & PRODUCTION COURSES**

AME 191: Art & Tech of Recording (T/Th 2:00 p.m. - 3:15 p.m.) (NS)

AME 192: Critical Listening & Audio Production (T/Th 9:40 a.m. – 10:55 a.m.) (NS)

AME 193: Sound Design (T/Th 3:25 p.m. – 4:40 p.m.) (NS)

AME 196: Interactive Music Programming (T/Th 4:50 p.m. – 6:05 p.m.) (NS)

AME 262: Audio Software Design (T/Th 12:30 p.m. – 1:45 p.m.) (NS)

CSC 170: Introduction to Web Development (T/Th 11:05 a.m. – 12:20 p.m.) (NS)

CSC 171: Introduction to Computer Science (T/Th 2:00 p.m. – 3:15 p.m.) (NS)

CSC 172: Data Structures & Algorithms (T/Th 11:05 a.m. – 12:20 p.m.) (NS)

CSC 186: Video Game Development (T/Th 11:05 a.m. – 12:20 p.m.) (NS)

CSC 210: Web Programming (T/Th 3:25 p.m. – 4:40 p.m.) (NS)

CSC 212: Human Computer Interaction (T/Th 12:30 p.m. – 1:45 p.m.) (NS)

CSC 214: Mobile App Development (T/Th 6:15 p.m. – 7:30 p.m.) (NS)

CSC 242: Introduction to Artificial Intelligence (T/Th 9:40 a.m. – 10:55 a.m.) (NS)

CSC 249: Machine Vision (T/Th 9:40 a.m. – 10:55 a.m.) (NS)

DMST 111/SART 151: New Media and Emerging Practices (M/W 4:50p.m. – 7:30 p.m.) (H)

DMST 112/SART 141: Introduction to Photography (Multiple sections) (H)

DMST 116: Experimental Photocopy: Art and Fanzines (T/Th 4:50 p.m. – 7:30 p.m.) (H)

DMST 175: Introduction to User Experience Design (T/Th 4:50 p.m. – 6:05 p.m.) (H)

DMST 210: Digital Imaging (T/Th 11:05 a.m. – 12:20 p.m.) (NS)

DMST 221/SART 262A: Advanced Video: Mind Society Environment (M/W 2:00 p.m. – 4:40 p.m.) (H)

DMST 272: Graphic Design II (T/R 11:05 a.m. – 1:45 p.m.) (H)

EAS 141: Basic Mechanical Fabrication (Multiple sections) (NS)\*\*

# TECHNOLOGY & PRODUCTION COURSES (Continued)

ENGL 277/FMST 260: Screenwriting (W 2:00 - 4:40 p.m.) (H)

FMST 161/SART 161: Introduction to Video Art (Multiple sections) (H)

ME 110: Introduction to CAD and Drawing (T/Th 3:25 p.m. - 4:40 p.m.) (NS)\*\*

### MEDIA HISTORY, THEORY, & PRACTICE COURSES

### Pre-Digital History Courses

DMST 271 History of Graphic Design (T/R 2:00 p.m. – 3:15 p.m.) (H)

ENGL 118: Introduction to Media Studies (T/Th 12:30 p.m. – 1:45 p.m.) (H)

JPNS 207: Film as Object (Th 2:00 p.m. – 4:40 p.m.) (H)

MUSC 134: Musical Style & Genre (T/Th 12:30 p.m. – 1:45 p.m.) (H)

## Media History, Theory, & Practice Electives

AHST 100: Introduction to Visual and Cultural Studies (M/W 2:00 p.m. - 3:15 p.m.) (H)

AHST 222/HIST 236: Mediated Miracles and Monsters (M/W 3:25 p.m. - 4:40 p.m.) (H)

DMST 110: Video Game History (M/W 6:15 p.m. - 7:30 p.m.) (H)

DMST 111/SART 151: New Media and Emerging Practice (M/W 4:50p.m. – 7:30 p.m.) (H)

DMST 250/WRTG 261: Writing in a Digital World (T/Th 12:30 p.m. - 1:45 p.m.) (H)\*

DMST 262W: Topics: Writing About Artificial Intelligence (T/R 12:30 p.m. - 1:45 p.m.) (H)\*

ENGL 132: Feature Writing (T 4:50 p.m. - 7:30 p.m.) (H)

ENGL 134: Public Speaking (T/Th 9:40 a.m. - 10:55 a.m.) (H)

ENGL 261: Classical Film Theory (M/W 3:25 p.m. – 4:40 p.m.) (H)

ENGL 265/AHST 207/DMST 216W: Film History 1989 - Present (T/Th 3:25 p.m. - 4:40 p.m.) (H)\*

### **DIGITAL APPLICATION**

DMST 200W: Digital Portfolio (T/Th 4:50 p.m. – 6:05 p.m.) (Division neutral)

### **CAPSTONE**

DMST 372: Capstone: Development (T/Th 9:40 a.m. – 10:55 a.m.) (H)

## Legend:

<sup>\*</sup>Upper-level writing course

<sup>\*\*</sup>Students must complete both ME 110 and EAS 141 to receive one Technology & Production credit