



FALL 2025 DIGITAL MEDIA STUDIES COURSE OFFERINGS

(Course meeting times and availability are subject to change. Always check UR Student for the most up-to-date course meeting times, restrictions, and prerequisites.)

INTRODUCTORY (CORE) COURSES

- DMST 101: Introduction to Digital Media Studies (T/Th 11:05 a.m. – 12:20 p.m.) (H)
- DMST 102: Programming Digital Media (T/Th 4:50 p.m. – 6:05 p.m.) (NS)
- DMST 103: The Essential Digital Media Toolkit (M/W 9:00 a.m. – 10:15 a.m.) (H)
- DMST 104: Design in the Digital Age (T/Th 3:25 p.m. – 4:40 p.m.) (NS)

TECHNOLOGY & PRODUCTION COURSES

- AME 120: Synth, Samplers and Drum Machines (M/W 3:25 p.m. – 4:40 p.m.) (NS)
- AME 140: Introduction to Audio & Music Engineering (T/Th 12:30 p.m. – 1:45 p.m.) (NS)
- AME 191: Art & Tech of Recording (T/Th 2:00 p.m. – 3:15 p.m.) (NS)
- AME 193: Computer Sound Design (T/Th 3:25 p.m. – 4:40 p.m.) (NS)
- AME 242: Critical Listening for Audio Production (T/Th 9:40 a.m. – 10:55 a.m.) (NS)
- AME 264: Audio Software Design II (T/Th 10:25 a.m. – 11:30 a.m.) (NS)

- CSC 131: Recreational Graphics (T/Th 11:05 – 12:20 p.m.) (NS)
- CSC 171: Introduction to Computer Science (M/W 10:25 a.m. – 11:40 a.m.) (NS)
- CSC 172: Data Structures & Algorithms (T/Th 9:40 a.m. – 10:55 p.m.) (NS)
- CSC 212: Human Computer Interaction (T/Th 11:05 a.m. – 12:20 p.m.) (NS)
- CSC 214: Mobile App Development (T/Th 6:15 p.m. – 7:30 p.m.) (NS)
- CSC 242: Artificial Intelligence (T/Th 3:25 p.m. – 4:40 p.m.) (NS)

- DMST 115: Video Games as Interactive Storytelling (M/W 12:30 p.m. – 1:45 p.m.) (NS)
- DMST 120: Video Game Design (M/W 6:15 p.m. – 7:30 p.m.) (NS)
- DMST 171: Graphic Design I (T/R 11:05 a.m. – 1:45 p.m.) (H)

EAS 141: Basic Mechanical Fabrication (Multiple Sections) (NS)†

FMST 161/SART 161: Introduction to Video Art (M/W 4:50 p.m. – 7:30 p.m.) (H)

ME 110: Introduction to Cad & Drawing (T/Th 3:25 p.m. – 4:40 p.m.) (NS)†

OPT 101: Introduction to Optics (T/Th 12:30 p.m. – 1:45 p.m.) (NS)

TECHNOLOGY & PRODUCTION COURSES (continued)

SART 141/DMST 112: Introduction to Photography (Multiple sections) (H)

SART 151/DMST 111: New Media & Emerging Practices 1 (T/R 4:50 p.m. – 7:30 p.m.) (H)

MEDIA HISTORY, THEORY, & PRACTICE COURSES

Pre-Digital History Courses

MUSC 134: Musical Style & Genre (M/W 12:30 p.m. – 1:45 p.m.) (H)

Media History, Theory, & Practice Electives

AHST 101: Introduction to Art & Visual Culture (T/Th 11:05 a.m. – 12:20 p.m.) (H)

AHST 252/ENGL 255: Film History: Early Cinema (M/W 3:25 p.m. – 4:40 p.m.) (H)

AHST 254: Film History: 1959–1989 (M/W 3:25 p.m. – 4:40 p.m.) (H)

DMST 115: Video Games as Interactive Storytelling (M/W 12:30 p.m. – 1:45 p.m.) (H)

DMST 213/DMST 213W/ENGL 380: Comedy in Film & Television (T/Th 3:25 p.m. – 4:40 p.m.) (H)

DMST 260/WRTG 260: Writing Across Technologies (M/W 2:00 p.m. – 3:15 p.m.) (H)

DMST 261W: Extended Reality, Communication, and the Metaverse (T/Th 11:05 a.m. – 12:20 p.m.) (H)

ENGL 117: Introduction to the Art of Film (T/Th 11:05 a.m. – 12:20 p.m.) (H)

ENGL 134: Public Speaking (T/Th 9:40 a.m. – 10:55 a.m.) (H)

ENGL 283: Journalism in Film (M 3:25 p.m. – 6:05 p.m.) (H)

MUSC 123: The Music of Black Americans (M/W 12:30 – 1:45 p.m.) (H)

SART 151/DMST 111: New Media & Emerging Practice 1 (T/R 4:50 p.m. – 7:30 p.m.) (H)

DIGITAL APPLICATION

DMST 200W: Digital Portfolio (M/W 4:50 p.m. – 6:05 p.m.) (Division neutral)

CAPSTONE

DMST 372: Capstone: Development (T/Th 9:40 a.m. – 10:55 a.m.) (H)

A note on Upper-Level Writing Courses (ULW):

ULW courses are typically 200-level courses with a W designation. If students are unable to find courses that fit this description, they are encouraged to work with the course faculty to determine if the course offers a significant writing component—or offers a W designation—prior to reaching out to the DMS Advisor.

Legend:

† Two credit course that must be taken with another two-credit course